


Planning Guide



Week Two Camp Counselor Training

Intern Expectations
Interns should be able to identify bullying and implement bully prevention strategies.
Interns should be able to differentiate between the characteristics of different grades of middle schoolers.
Interns should be able to demonstrate good facilitation and skills and mediation of group conflicts.
Interns should be able to recognize fixed mindset behavior or dialogue and encourage campers to develop growth mindsets.
Interns should be able to define a set of guidelines that their campers will follow throughout camp.
Interns should be able to discuss the characteristic differences between the campers from the EMBHSSC and the Cougar STEM Camp.
Interns should be able to implement college and career readiness strategies with campers.

Outline (embed materials if you have them)	
Day One	<ol style="list-style-type: none"> Icebreaker/Teambuilding  40_icebreakers_for_small_groups.pdf Revisit Group Norms created in the previous week of training. Leave room for suggestions of improvement in areas that Interns feel are being neglected. Also leave room for interns to suggest additions to the group norms. Brain Building Lesson Planning: Allow interns some time to create pre and post camp activities for Cougar STEM Camp. Bully Prevention: Interns are shown a quick intro video to bullying.

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Interns will complete a **Think Pair Share activity** to determine the definition of bullying. Interns are given general information on what actions are considered bullying. Interns play a **Kahoot game** where they suggest a response to a potential bullying scenario. Discuss each answer and have interns justify their decisions to one another. Interns fill out the [Bully Prevention Handout](#) with bully prevention strategies given in the [PowerPoint](#). Have interns create personal goals for the summer regarding bully prevention. Interns will play a game of [Counselor Feud](#) to recap the bully prevention strategies they have just learned.



Microsoft PowerPoint
Presentation

5. **Opening Day Skit Show & Tell:** Interns perform their Opening Day skit for Camp Directors and Team Leads.
6. **Working with Middle School Students:** Interns use their knowledge of middle school students to create skits that describe the attributes of each grade level they are working with.

Day Two

1. Icebreaker/ Team Building
2. **Facilitation:** Have interns practice facilitating small group games between other interns. Afterwards, allow other interns to give warm and cool feedback to interns about their facilitation of the game.
3. **Growth & Fixed Mindset:** Introduce interns to the concept of a growth mindset versus a fixed mindset. Allow Interns to discuss ways to promote growth mindsets in their campers as well as themselves.
4. **Counselor Mission Patch:** Discuss the benefits of group work in the classroom and the importance of cooperative learning in the STEM field. Explain to interns how Research & Development groups are made and how to facilitate conflicts that may arise during group work between campers. Interns can discuss promoting a culture of argumentation and allowing campers to present their ideas with a



Counselor Mission
Patch.pptx

5. **Technology C: Robotics Training:** The robotics instructor for the camp trains the counselors on how to use the robotics equipment and programs. Interns also assist with any advanced preparations for the

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	<p>future robotics lessons.</p> <p>6. Brain Building Lesson Planning: Allow interns time to continue working on their pre and post camp activities for Cougar STEM Camp..</p>
<p>Day Three</p>	<ol style="list-style-type: none"> 1. Icebreaker/ Team Building 2. Counselor for Campers: Interns complete the Counselor Management Plan to help them develop group rules for their campers as well as guidelines for promoting positive behavior handling misbehavior. Walk counselors through each portion of the management plan and allow counselors to share out their ideas and ask questions about handling disciplinary issues. 3. College & Career Readiness Board Game: Interns are able to split into two groups and play the Game of Life. This game board game gives individuals a chance to see the differences that may occur in life between starting a career and going to college. 4. Brain Building Show & Tell: Interns present their pre and post camp activities to the Team Leads and Directors. 5. Camp Schedule Overview: Interns are given a camp schedule and walked through each day's activities. Counselors are allowed to ask questions pertaining to camper activities, guest speakers, and field trips.
<p>Day Four</p>	<ol style="list-style-type: none"> 1. Icebreaker/ Team Building 2. Opening Day Skit Final Rehearsal: Interns are able to run through the Opening Day Skit one last time before the official performance. 3. Gather Materials/ Advanced Preparation: Interns will use this time to coordinate with camp directors and camp instructors on gathering materials for lessons. 4. Introduction to ExxonMobile –Bernard Harris/Cougar STEM Camp: Interns are introduced to the Cougar STEM Camp Directors. Interns discuss the differences in the demographic of the children in the two different camps they are working. 5. Opening Day Orientation: Interns will be walked through the logistics of opening day and be given roles for the camper check in process. 6. Training Recap: Interns ask any last minute lingering questions and then we play a game of Counselor Jeopardy to recap all of the information they have been given throughout the camp.

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Recap Jeopardy.ppt